

EVERGREEN SPEEDWAY SUMMER SHOWDOWN

PRESENTED BY

Coors LIGHT



Super Late Model

\$20,000 TO WIN!

\$100,000+ CASH & PRIZES - \$1000 TO START - \$2000 TO WIN LGQ!

Plus - Pro 4 Alliance - NASCAR Street Stocks - NASCAR Mini Stocks

JUNE 26-27-28, 2014

EVERGREEN STATE FAIRGROUNDS - MONROE, WA



\$1000 FAST TIME AWARD



BE PART OF A NEW RACING TRADITION!

EVERGREENSPEEDWAY.COM



JUNE 26-27-28, 2014

SUPER LATE MODEL PURSE

1ST \$20,000	11 \$1,900
2ND \$10,000	12 \$1,800
3RD \$5,000	13 \$1,700
4TH \$4,000	14 \$1,600
5TH \$3,000	15 \$1,500
6 \$2,500	16 \$1,400
7 \$2,300	17 \$1,350
8 \$2,200	18 \$1,300
9 \$2,100	19 \$1,250
10 \$2,000	20 \$1,200

\$1,000 TO START 21ST & BACK!

DON SCRIVER \$1000 FAST TIME AWARD - JOES RACING PRODUCTS

LAST CHANCE QUALIFIER

1. \$2000 or Transfer \$600
2. \$1900 or Transfer \$600
3. \$1800 or Transfer \$600
4. \$1700 or Transfer \$600
5. \$1000
6. \$900 8. \$700
7. \$800 9. \$600 Back

HOOSIER TIRES

Full Rules - See Official Entry Blank

3035 8 New - 2 Used
3045 Impound

Transponder Rental \$20

\$200 Entry before June 20, 2014 (\$250 After June 20)

2 FREE Nights Camping with Early Registration!!!

Registration includes temporary NASCAR SLM Drivers License

Thursday, June 26, 2014

3:00 Track Opens
5:00 - 8:00 Open Practice

Friday, June 27, 2014

10:00 Back Gate Opens
1:00 - 4:00 Practice
4:30 Qualifying (MS, Street, SLM Showdown)
6:30 MS & Street Heats
Summer Showdown Qualifying Heat Races

Saturday, June 28, 2014

9:00 Back Gate Opens
10:00 SLM & Pro 4 Drivers Meeting
11:30 - 2:00 Practice (Pro 4 and SLM)
12:30 LCQ Tech Opens
2:00 Summer Showdown Tech Opens
2:30 Pro 4 Qualifying
4:00 Last Chance Qualifier 50 Laps
5:00 Pro 4 Main Event 40 Laps
6:30 OPENING CEREMONIES
6:45 Start Your Engines for Summer Showdown - 200 Laps

Events Subject to Change

Full Schedule Online

**Super Late Models
PRO 4s
Mini Stocks
Street Stocks**

**FULL RACE
FORMAT
ONLINE...**

GRANDSTAND TICKETS

Parties - FanFests - HUGE Autograph Sessions

TICKETS

2-DAY RESERVED: \$50
FRI GA: \$15 SAT GA: \$25
KIDS FRI & SAT: \$10

PIT PASSES

3 Day \$90.00
2 Day \$80.00
1 Day \$40.00

Save a Seat & Get Passes Online EVERGREENSPEEDWAY.COM

HOSPITALITY

ChooseMonroe.com RIDE HERE!

Guesthouse Inn & Suites Monroe
19103 Highway 2. Monroe, WA 98272
(360)-863-1900 | Speedway Rates start at \$119

Vendor & Sponsor Activation Opportunities Available...

Official Rules & Entry Blanks - Register Online - Get Tickets & More...

EVERGREENSPEEDWAY.com/GO/SHOWDOWN

Evergreen Speedway 14405 179th Ave. SE, Monroe, WA. 98272
(360) 805-6117 • Fax (360) 805-6110 • www.EvergreenSpeedway.com

2014 Summer Showdown

Evergreen Speedway 14405 179th Av SE, Monroe, WA. 98272
(360) 805-6117 • Fax (360) 805-6110 • www.EvergreenSpeedway.com

Driver _____ Car # _____

Address _____

City _____ State _____ Zip _____

Phone _____ Alt Phone _____

\$200 Entry before June 20, 2014 (\$250 After June 20) \$ _____

2 FREE Nights camping with Early Registration

Registration includes temporary NASCAR SLM Drivers License

Pit Passes

3 Day \$90.00 X _____ \$ _____

2 Day \$80.00 X _____ \$ _____

1 Day \$40.00 X _____ \$ _____

Transponders are required and available for rental. \$20.00 \$ _____

Total \$ _____

VISA/MC/Discover _____ 3 Digit Code _____

Expiration Date _____ Signature _____

Security will be available Thursday and Friday night.

Please provide names for prepaid pit passes and number of tires required.

1. _____ 4. _____

2. _____ 5. _____

3. _____ 6. _____

Number of Tires _____

Announcer Card

Car # _____

Driver _____ Hometown _____

Car _____ Engine _____

Sponsors:

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

Racing Accomplishments:

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

Thursday, June 26, 2014 Schedule of Events

Summer Showdown

- 3:00 PM Back Gate Opens – Only Practice Tires Available
- 5:00 – 8:00 **Open Practice - Back Gate Closed. Crossing at Flag Stand ONLY.**
No vehicles through back gate except haulers IN ONLY. Foot traffic at flag stand every half hour.

Friday, June 27, 2014 Schedule of Events

- 9:30 AM Start Selling Pit Passes.
- 10:00 Back Gate Opens – Mini Stocks and Street Stocks pit on the 3/8.
NO PERSONAL VEHICLES. NO EXCEPTIONS.
- 12:15 Street Stock and Mini Stock Pit Meeting **MANDATORY**
- 1:00 – 4:00 **Practice – Back Gate Closed. Crossing at Flag Stand ONLY.**
No vehicles through back gate except in emergency only. Foot traffic at flag stand every half hour.
- 1:00 – 12:30 Late Models
 - 1:30 – 1:45 Mini Stocks
 - 1:45 – 2:00 Street Stocks
 - 2:00 – 2:30 Late Models
 - 2:30 – 2:45 Mini Stocks
 - 2:45 – 3:00 Street Stocks
 - 3:00 – 3:30 Late Models
 - 3:30 – 3:45 Mini Stocks
 - 3:45 – 4:00 Street Stocks
- 4:10 Late Model Pit Meeting **MANDATORY**
- 4:30 **Qualifying** You must practice and attempt to qualify in order to race.
Mini Stock 2 Laps
Street Stock 2 Laps
Late Model 2 Laps
- 6:30 **Opening Ceremonies**
- Mini Stock Main Event 30 Laps
 - Street Stock Main Event 30 Laps
 - Showdown Qualifying Heat 1 25 Laps
 - Showdown Qualifying Heat 2 25 Laps
 - Showdown Qualifying Heat 3 25 Laps

Saturday, June 28, 2014 Schedule of Events

Summer Showdown

- 8:30 AM Start Selling Pit Passes.
- 9:00 Back Gate Opens – Pro 4 to pit on 3/8
- 10:00 Late Model Drivers Meeting **MANDATORY**
- 10:40 **Pro 4 Drivers Meeting MANDATORY**
- 11:30 – 2:00 **Practice – Back Gate Closed. Crossing at Flag Stand ONLY.**
No vehicles through back gate except in emergency only. Foot traffic at flag stand every half hour.
11:30 – 12:00 Pro 4
12:00 – 12:30 Late Models
12:30 – 1:00 Pro 4
1:00 – 1:30 Late Models
1:30 – 2:00 Pro 4
- 12:30 LCQ Tech Opens.
- 2:00 Summer Showdown Tech Opens
- 2:30 Pro 4 Qualifying 2 Laps
- 3:45 LCQ Driver Introductions
- 4:00 **Last Chance Qualifier 50 Laps**
- 5:00 **Pro 4 Main Event 40 Laps**
- 6:00 Summer Showdown Cars Roll Out Immediately Following Pro 4 Race
- 6:30 **OPENING CEREMONIES. Driver Intros, National Anthem as the last drivers buckle in.**
- 6:45 **Start Your Engines for Summer Showdown - 200 Laps**

ALL Events are to be pre-staged as soon as the preceding event takes to the track
TENTATIVE SCHEDULE – ABOVE EVENTS SUBJECT TO CHANGE

Summer Showdown

Rules

These rules specific to Summer Showdown only. Please see 2014 Evergreen Speedway weekly racing series rules for safety requirements and general information.

Tires

1. Open tires for practice, available at Evergreen Speedway.
2. Qualifying and race tires must be purchased at Evergreen Speedway beginning Friday, June 27 and must be checked in. 8 new and 2 used tires can be checked in and left in impound.
3. Qualifying tires must be used to run the heat race and to start Summer Showdown.
4. Hoosier 3045 on the right and Hoosier 3035 on the left.
5. No tire softening, tire shine or any altering. Any tire violation will be immediate disqualification without pay.
6. 10" maximum steel racing wheels only.
7. No race tires are to leave the facility at any time. Any tires found to have left Evergreen Speedway will be deemed illegal and you will have to buy replacement tires and start at the rear.
8. Tires must be available for inspection at all times.
9. LCQ Transfer cars can install 4 new tires for Showdown.

Weight

1. 2850 lbs minimum, 58% max left side.
 - a. Open Compression Cast Head or Spec Head Engine, open carb with a maximum base plate hole diameter of 1-11/16" Evergreen Speedway rules apply.
 - b. Tour legal 9:1 with Tour legal 390 carb.
 - c. Approved McGunegill, and Hamner "Sealed Engines" may also be used. Any tampering of seals or established construction of these engines is grounds for immediate disqualification. Additional tech rules will apply. The maximum RPM is 7400 rpm for the McGunegill and 7600 for the Hamner. Rev limiting device must be operational at all times. All Sealed engines must use a gauge legal, unaltered 750 CFM 4779 or 80528 Holley. Carburetor must pass inspection at any time regardless of temperature. Maximum 1" carburetor spacer permitted.
 - d. GM CT525 crate with 7200 RPM Chip may also be used. May use 650 Holley 4bbl carburetor P/N Hly-0-80541-2 (no modifications) or McGunegill/Hamner carb.
 - e. If necessary, series officials may add or subtract weight to ensure fair competition.
3. Restrictor plate option: All above engine combinations may run with a 1" restrictor at 2700 lbs 58% left.
4. 604 Crate with 650 CFM Holley carburetor PN 0-80541-1 and 6300 RPM chip: 2700 lbs 58% max left.
5. Other engine combinations must have prior approval. You must run the same combination for all events

Bodies

1. Approved stock appearing bodies, Five Star or AR Bodies ABC or equivalent. Muscle car bodies are approved. Bodies must be installed to manufacturer's measurements. No Down Force bodies allowed.
 2. 47" roof height.
 3. Must have full rear bumper cover.
 4. No additional panels allowed.
 5. 4" minimum ride height.
- See Evergreen Speedway Super Late Model rules.

Chassis:

1. 101" minimum wheelbase.
2. 67" max tread width at spindle height. Zero tolerance. 69" for stock stub.

June 28, 2013
Summer Showdown
Race Procedures

1. The driver's meeting is mandatory. Driver and spotter must attend. Failure to attend will result in qualifying lap penalty. Spotters are required and must check in. If your spotter does not check in, start at the back. **You must scan Race Control.** Channel will be posted at the tech trailer. Guaranteed car numbers and pit stalls will be determined by order of entries received. Duplicate car numbers will generally be allowed. Cars that are too similar in appearance in the opinion of the officials may have to change.

2. Time Trials

- a. Qualifying order determined by pill draw before Friday practice. Late arrivals qualify first.
- b. Two consecutive timed laps
- c. Once you have taken a white flag, you have an official time. No re-qualifying

3. Qualifying, Heat Races and Line Up

- a. Top finishers from each heat qualify for top 24 spots in Showdown
- b. 25-28 will be the fastest 4 by time who did not qualify through heat races
- c. 29-32 will be top 4 from Last Chance Qualifier. Optional. Forfeit the prize money to move up. You will be paid \$600 LCQ Start money in addition to Showdown finish.
- d. 33 & 34 Provisionals if needed. Promoters Option.
- e. Heat races will be straight up by qualifying time
- f. LCQ Race will be straight up by qualifying time

4. **START:** All starts will take place at the designated line in turn 4. Once the pace car has pulled off, the leader sets the pace. He can gradually increase speed until the start line. No shot gun starts, no accordion starts, slowing, weaving or brake checking. No decrease in acceleration once the pace car is off. If you are warned for jumping a start, that will be your only warning for the remainder of the race.

5. On the original start drivers may not pass until they cross the start/finish line. Stay in line. Attempting to pass to the left before the start finish line may result in a stop and go penalty. An attempt will be when the front bumper cover of the rear car aligns inside the rear bumper cover of the car in front.

6. If the Yellow or Red is displayed before leader has completed one lap, there will be a complete restart. All cars retain their position unless they require assistance or go to the pit. As soon as the leader completes one lap, there will not be a complete restart.

7. **YELLOW FLAG:** Do not race to the Yellow. Hold your position. Discrepancies will be settled going back to the last completed lap. The pace car will pick you up out of turn 4. On a re-start, no passing until the green flag is thrown. Attempting to pass to the left before the start finish line will be a stop and go penalty. An attempt will be considered when the front bumper cover of the rear car aligns inside the rear bumper cover of the car in front. **Remain single file until directed by the officials.**

8. If you stop on or near the racing surface to deliberately draw a yellow, two lap stop and go penalty.

9. **RESTARTS:** At about 2 to go, lapped cars will move the rear of the lead lap cars.
- The first car one lap down when the caution fell will get a 'free pass' around the pace car and get a lap back
 - We must go a full green flag lap for a Free Pass
 - No free pass in the last 10 laps of the race or if the designated car is involved in the caution
 - First place can go to the inside or outside. After that, odd positions to the inside, even positions go to the outside
 - Do not change lanes until the start finish
10. **RED FLAG:** Stop behind the pace car. Pits are closed. Pits will open when the track goes yellow again. Yellow flag laps after a red do not count. A push start when the track returns to yellow after a red flag for a car not involved in the cause of the yellow does not count as assistance. Any car joining the field after the one to go signal has been given must restart at the rear. No Crew members allowed on the track. No working on the car on the track. Driver must stay in the car.
11. **BLACK FLAG:** Come to the pits to consult with the Pit Steward. Failure to pull off the racing surface after being shown a black flag may result in disqualification and loss of purse money.
12. If you cause three unassisted yellow flags or are too far off the pace in the opinion of the officials, you will be black flagged and removed from the race.
13. We will take a break at lap 100. If the track is yellow after lap 95, we will bring you in as soon as the field is organized and under control. You'll have 7 minutes once the last car has made it into the pit. The pace car will be parked in turn 1. After 7 minutes the pace car will pull out for 4 pace laps. After two to go has been given, you'll have to line up at the back.
14. After lap 195, we must have 5 green flag laps. They do not have to be consecutive. Once the white flag has been displayed to the leader, the next flag will be the checkered. If there is a problem, the yellow light will come on with the green and it's race to the finish. If the track is blocked after the leader has taken the white flag, the red will come out. There will be one attempt at a Green/White/Checkered. Any subsequent restarts will be with a green and white together then the checkered. All additional laps will be counted and scored.

June 28, 2014

Summer Showdown

Payout

Summer Showdown

1. **\$20,000**
2. **\$10,000**
3. **\$5000**
4. **\$4000**
5. **\$3000**
6. \$2500
7. \$2300
8. \$2200
9. \$2100
10. \$2000
11. \$1900
12. \$1800
13. \$1700
14. \$1600
15. \$1500
16. \$1400
17. \$1350
18. \$1300
19. \$1250
20. \$1200
21. Back \$1000

LCQ

- | | |
|------------------------|---------------|
| 1. \$2000/\$600 | 6. \$900 |
| 2. \$1900/\$600 | 7. \$800 |
| 3. \$1800/\$600 | 8. \$700 |
| 4. \$1700/\$600 | 9. Back \$600 |
| 5. \$1000 | |
| 6. \$900 | |
| 7. \$800 | |