

June 1, 2013
88 Minutes of FEAR

1. Pre-Entry Fee: \$50 Car and Driver by Friday May 31. Call or email office. \$75 at the gate.
2. Time Trials, Heat Races and Line Up
 - A. Two Lap Qualifying
 - B. 22 cars to start the main
 - B. Positions 1-10 will be straight up by qualifying time
 - C. 11-22 will be determined through heat races
 - D. Heat races will start straight up by qualifying time
11th quick to heat one, 12th to heat two, etc.
 - E. If there are greater than 22 cars, there will be a "B-Line" throughout the main event.
3. If the Yellow or Red is displayed before leader has completed one lap, there will be a complete restart. All cars retain their position unless they pit or receive assistance. As soon as the leader completes one lap, there will not be a complete restart.
4. If you stop on or near the racing surface to deliberately draw a yellow, you will be given a two lap stop and go penalty.
5. **Red Flag:** Stop immediately. Pits are closed. Pits will open when the track goes yellow again. If you move under Red, you will be given a two lap stop and go penalty when you return.
6. **Black Flag:** Check with the flagger in the South turn. They will either hold you, wave you on by, or stop and talk to you. Deliberate contact under yellow, red or after the checkered flag will be a black flag for the night, loss of all money and suspension from Evergreen Speedway.
7. **Restarts:** Double file. Leader alone in the front. Grid up behind the leader.
8. No start and park. Any car in the opinion of the tech official that has pulled off and stopped racing for no mechanical reason will forfeit the starting money. The money will be redistributed to positions 3-10.
9. The race will be extended beyond the advertised distance when the race is under caution before the leader crosses the start/finish line for the white flag. The race will then conclude with one attempt of a green, white, checkered flag. Any subsequent restarts will be with a green and white together then the checkered. All additional laps will be counted and scored.
10. Once the white flag has been displayed to the leader, the next flag will be the checkered. Race to the finish. You will be scored as you cross the line. If the track is blocked or the situation is dangerous, the red will come out and we will finish under green/white/checker UNLESS we're already under G/W/C conditions, then it will be green and white together and the same policy applies. Top 3 to flag stand.
11. The race will start before 8:30. It will be over by 9:59 regardless of racing conditions. Example: If there has been a Green/White/Checker and there is an accident that takes some time to clear from the racing surface, whoever was leading when the yellow came out will be declared the winner at 9:59 PM.