

- 1. General Track Rules
- 2. Race Procedures
- 3. Tech, Inspection and Protests



1. Track Rules

1. Before entering the speedway, you must have read and understand these rules.

- 2. Everyone entering the pits must have a pit pass or wristband that proves you signed the release form. The release form holds the speedway, sponsors and officials not liable. The wristband must not be removed and be on you at all times.
- 3. People under 18 must have a current minor release form signed by both parents or by the legal guardian/s.
- 4. No riding on trailers, racecars, or tow vehicles.
- 5. No personal cars in the pit area. Personal cars must be parked in designated areas. No personal cars on pads.
- 6. No obscene message of any kind will be allowed on personal attire, racecars, tow vehicles, etc. This includes any derogatory or negative message about speedway officials or related.
- 7. Speed limit off the track is 5 mph. This includes the pits and all access roads. Any unsafe behavior such as donuts, burnouts or any other unsafe behavior will result in a fine, penalty or loss of a heat race. Minimum fine \$50.
- 8. No testing on the 5/8-mile oval back straight without prior approval of officials.
- 9. One person must remain with each race car at all times.
- 10. Any persons in pits working on or being near a racecar are to wear long pants. No open toed shoes.
- 11. Unsportsmanlike conduct by drivers will not be tolerated. An appropriate penalty will be issued.
- 12. Verbal or physical abuse of anyone will not be tolerated. Minimum suspension of one (1) week, a fine, or both. No foul language at any time will be tolerated anywhere on premises. Use of middle finger as viewed from stands, will result in fine and/or suspension.
- 13. All parts, tires, etc, must be removed from the speedway premises the day of the event. Car numbers must be on all tires and wheels. Any tire left at track will subject that car's driver to a \$200.00 fine and loss of 5 points per tire.
- 14. Waste oil must be placed in barrels. Minimum fine of \$200.00.
- 15. Numbers used in the previous season will be reserved through the **entire following year**. If a number is not used it will be opened up January 1st the next year on a first come first serve basis. Numbers are to be minimum 24" high by 3" wide. Numbers are required on both door areas. A Minimum 30" high by 3" wide number is required on the roof of the car readable from the right side of the car. All cars must have a 5" number on the top right hand corner of the windshield or right head and tail light cover. Evergreen Speedway retains the right to approve commercial or editorial messages on competing cars. Suggestive or rude remarks are not permitted. Cars without visible legible numbers will not be scored. No duplicate numbers. "X" numbers and such shall be minimum 1/4 the size and of similar style and color to the number. Must be legible from the tower.
- 16. All cars must have tow hooks front and rear. Evergreen Speedway will not be held responsible for any damage that occurs from towing your race car. In the absence of hooks, crews will hook to any available device.
- 17. Rookies must have yellow tape on the rear bumper. At the discretion of the officials, rookies may be required to start in the back of the field for up to three events, regardless of qualifying time.

18. To be eligible for rookie of the year, you must register your intentions with the speedway office. If you do not register for Rookie of the Year status, you are not eligible.
19. To be eligible for Rookie of the Year status, you must have competed in 5 or fewer races in the same or similar division previously. Competing in 5 Late Model races would make you ineligible for Street Stock Rookie status. NASCAR Late Model Rookies must not have competed in **ANY** NASCAR Late Model Races to be eligible for the NASCAR RoY award.
20. Any illegal parts will be confiscated. Cars deemed illegal may be impounded for further inspection and/or removal of violating components.
21. All added weight must display the car number and be bolted in securely with a minimum of 2 bolts/mounts. Weight lost during the race will result in a penalty at \$5 per pound. All ballast must be painted white, and weigh a minimum of 5 pounds per piece. No tungsten or other exotic materials allowed.
22. Points go to the driver. If a car change is made, the new car must be inspected and the number changed to reflect the correct driver. **All driver changes must be approved through Scoring and the Competition Director regardless of when they are made. NO EXCEPTIONS.** When the race is in progress, changes must be made in pits only. If a driver change is made during a red flag condition, the car must restart at the rear of the field. Any driver change executed without informing an official is subject to fine, suspension or both. If the tower is not notified before the event, you will not receive points, money or trophy. Points go to the driver who starts the race. If a driver is injured or otherwise not present, a completely different car and driver cannot collect points for the absent driver. **Co-drivers and substitute drivers will allowed on a case by case basis. Must be cleared with the Competition Director before competing.**
23. Any unauthorized persons entering onto the racing surface during race conditions will result in a disqualification, penalty, fine, or suspension to the person and affiliated driver. Crew members are not allowed to approach cars under red flag conditions for any reason unless directed by an official.
24. No car to be left at the speedway overnight. Any car remaining on premises without prior permission will be considered property of the speedway and disposed of at our discretion. Any costs arising from such shall be at the expense of the registered owner and/or driver.
25. Drivers are responsible for the conduct of their owner and crew. Any competitor or crew member who participates in a fight in the pits, on the race track, on the premises, or enters the pit space to confront someone will receive a minimum suspension of one week, an \$500 fine and/or loss of positions, points and money in the event.
26. No alcohol or drugs on county property at any time. Violation will result in fine, suspension, and/or loss of points. Any competitor or crew member that has a pit band who partakes of any alcohol, stimulants depressants, or tranquilizing drugs or is otherwise under the influence will result in disqualification, removal from pits and a minimum fine of \$800.00 and suspension. Driver of any crew member violating this rule will also be fined, suspended and/or docked points.
27. Any driver or crew member who is injured or involved in an accident must submit to a check by the medical attendants before leaving the grounds. Any driver involved in a serious accident will not enter or re-enter a race until released by medical attendants and approved by the Race Director. Medical transportation from the race track to the hospital is the responsibility of the injured. Evergreen EMS will assist when necessary.
28. No barbecues or open flame containers for cooking.
29. No pets allowed at the Speedway.
30. No firearms allowed at the Speedway.
31. No glass containers allowed.

2. Race Procedures and Driving Rules

1. The Director of Competition will be the sole authority with regards to running of the races. The Director of Competition will be in charge of all on track competition and handle all protest.
2. Any driver stopping on the track to argue with an official in regard to a decision will be automatically disqualified from the event and fined \$250 unless directed by an official. Additional penalties are possible.
3. Attending the driver's meeting is required. Driver and spotter must attend.
4. All cars must have transponders on at all times, including practice. Notify Scoring through the Pit Steward if you do not. If you have to pit for your transponder before a race you will relinquish your starting position and possibly lose laps.
5. Time trials will consist of a warm-up lap and one or two consecutive timed laps. If you spin or pit after one timed lap, you will not be permitted to re-time. If you do not time in with your class, you must obtain approval from the Race Director and Scoring to qualify. You may be required to start at the back of the slow heat and slow main event. You must attempt to qualify to be eligible to race. If you forget your transponder, you may not be permitted to re-time. Start at the rear. In Figure 8, no passing points will be awarded when this happens.
6. All cars and drivers must be ready and gridded at staging area when called for pace laps. Any car not on the grid when introductions begin may have to start at the rear. Any car that goes to the pit after the field has been gridded will have to start from the rear. Under no circumstances is a car not in the starting line-up to enter the race after the completion of the first green flag lap. Cars that have lined up and started pace laps will be allowed to enter at the rear of the field.
7. If a car drops out while gridded in the pits the cars will be realigned by the pit officials at their discretion. If a car drops out while on the race surface, the affected row will move straight ahead.
8. Once the car is in the line-up (pit area and track surface) working on the car is prohibited, except adding or removing air from tires.
9. On the initial start and restarts, after the One Lap to Go signal has been given, the green flag will always be displayed except in extenuating circumstances. If one or both front row cars jump the start, the yellow flag may be displayed and the race restarted or the offending driver(s) may be given a stop and go.
10. When a race is stopped before the leader has completed one lap, there will be a complete restart. Cars involved may be required to start at the rear at the discretion of the Director of Competition. If any car is causing a delay in the start of the race, it will be the Race Directors discretion as to the placement of that car. Any car joining the field after the one to go signal has been given must restart at the rear, including before the initial start. As soon as the leader completes one lap, there will not be a complete restart.
11. On the original start of any race, drivers may not pass until they cross the start/finish line. If a driver does jump the start he may be given a stop and go penalty. On a re-start, no passing until the green flag is thrown.
12. Any competing car whose speed has been reduced to the point where it could cause a safety problem may be removed from the racing surface at the option of the Director of Competition. Any car that causes two or more unassisted yellow flags in the same event may be black flagged and removed to the pit area for consultation. Return to the race is at discretion of the Director of Competition.
13. Any car unable to start under its own power may be penalized or disqualified.
14. If a car is under powered or stalled on or near the track while racing is in progress, the driver must stay in the car with helmet and seat belts fastened until directed otherwise by an official, except in case of a fire or any emergency in which the driver's safety is compromised. Failure to comply may result in penalty, disqualification and/or suspension.

15. **YELLOW FLAG:** When the track goes yellow, you must slow down and maintain your position. Slow down quickly so the pace car can pick you up in turn 4. No racing back to the yellow, no passing allowed. Failure to do so could result in being put to the back of the field. If you are involved in an incident blend into the field when it is safe to do so. Line up single file in the order running. Remain single file until directed by the starter.

A) If a car is deemed by the Officials to have deliberately drawn a yellow flag, that driver will be given a stop and go two lap penalty. Additional laps or penalties may be assessed.

16. **RED FLAG:** Cars must come to a complete, safe stop. Pits are closed. Drivers are not allowed to move their car off the track on a red flag unless directed by an official. Drivers may exit the track when the track goes to a yellow condition. Failure to abide by this rule may result in a penalty. **STOP WHERE YOU ARE, AS QUICKLY AS YOU CAN SAFELY, AND WAIT FOR YELLOW FLAG, AND/OR OFFICIALS DIRECTION. EVEN IF THE WRECK IS NOT NEAR YOU OR OTHER CARS ARE MOVING!** Cars in the pits may continue to be worked on during a red flag. Yellow flag laps after a red do not count.

17. **BLACK FLAG** – Come to the pits to consult with the Pit Steward. Failure to pull off the racing surface after being shown a black flag may result in disqualification. Two black flags in one event will result in disqualification from that event.

18. **No retaliation.** Any driver who retaliates will be black flagged and not allowed to return to the race. Retaliation under yellow, red or after the checkered flag may result in suspension, fine and/or probation. Retaliation after the cars have left the racing surface will result in suspension, fine and/or probation.

19. If you are involved and need assistance, stay in your car. Do not interfere with safety crews towing or moving your vehicle. They are professionals. You do not need to supervise. Interference with safety crews may result in penalties.

20. Evergreen Speedway restarts.

A. Super Late Models: Leaders to the front. Lapped cars to the rear. Free Pass Car. Grid up.

B. Mini Stock and Street Stocks: Grid up. The leader can go inside or outside. Second should pull to the other side.

C. All Figure 8 Races: Leader alone in front. Grid up behind the leader. Do not pull alongside the leader.

D. Hornets and V8 Xtreme. All restarts will be single file.

21. **Restarts** - Leader sets the pace once the pace car pulls off. No shotgun starts, accordion starts, weaving or brake checking. No decrease in acceleration once the pace car is off.

22. In races 75 laps and less, yellow flag laps will not count. In races 76 laps and longer, yellow flag laps will count. Evergreen Speedway reserves the right to start counting cautions mid-race if conditions require. Spotters will be notified.

23. The race will be extended beyond the advertised distance when yellow flag laps count and the race is under caution before the leader crosses the start/finish line for the white flag. The race will then conclude with one attempt of a green, white, checkered flag. Any subsequent restarts will be with a green and white together then the checkered. All additional laps will be counted and scored.

24. A racing event may be stopped at the discretion of the Race Director or Starter at any time they consider it dangerous, unsafe to continue or due to time constraints, regardless of number of laps completed.

25. The WHELEN All-American Racing Series Rule Book is utilized in conjunction with the Evergreen Track Regulations. Evergreen Regulations will always have precedent and may be changed at any time.

3. Tech, Inspection and Protests

1. The driver or registered car owner must direct complaints, disputes or problems to the Director of Competition or Lead Tech Official.
2. Refusal of any request for the purpose of tech inspection is subject to fine, disqualification and/or suspension.
3. The driver or registered car owner must submit any protest in writing. The Protest must be given to the Director of Competition or Lead Tech Official and accompanied by a \$300.00 protest fee within 20 minutes of the checkered flag being displayed in the respective event. If the protest involves the removal of a cylinder head, the fee will be \$500. If the protest involves the removal of a crankshaft, the fee will be \$1000. If the protest involves the removal of a connecting rod or piston, the fee will be \$750. Therefore, if the protest involves the removal of a cylinder head, crankshaft and connecting rod, the total fee will be \$2250. Only a driver or registered car owner in the same class may submit a protest. Consult the 2015 NASCAR Rule Book for additional information.
 - A) To protest scoring you have 20 minutes from the time of posting. Protests must be received in writing from the driver or car owner to the Director of Competition.
 - B) To protest an official decision after post race inspection, you have 15 minutes from the time of completion and an official decision has been levied. Protests must be received in writing from the driver or car owner to the Lead Tech Official. Protest to official decisions must be clear and specific regarding the decision.
 - C) The decision of the Official after the protest is final and not appealable.
4. Protest, complaints, disputes or problems will be handled at the completion of the nights racing. **COMPLAINTS ARE NOT TO BE MADE TO THE SCORERS OR ANNOUNCERS.** ANY DRIVER, CAR OWNER, CREW MEMBER OR ASSOCIATE WHO GOES TO THE TOWER TO DISPUTE A CALL WILL BE SUSPENDED AND/OR FINED. The driver is responsible for all crew members and associates, including the car owner.
5. Any race car leaving the Speedway during a racing program must be re-teched.
6. All engine changes/replacements must be approved by the tech official BEFORE starting work.
7. If you are disqualified by the Tech Official, you may lose all points and money for that event. It is possible you will also lose all points accumulated up to that point in the season.
8. Penalties will be posted on the website.
9. Protest fee must be in Cash Only.
10. Protests will not be accepted for discrepancies previously acknowledged by Evergreen Speedway NASCAR technical staff and a decision rendered. These decisions include, but are not limited to time allowance for compliance, weight penalties, left side percentage penalties, restrictor plate, or any other adjustment required by the Speedway Technical Officials. Said adjustments are not subject to protest.
11. Protests may not be accepted if NASCAR officials are currently investigating or have ruled on a specific matter. The Protesting team will be made aware the matter is under review and therefore a protest would not be deemed necessary. Frivolous or malicious protests will not be accepted.
12. Verbal or any other abuse of Tech Officials will not be tolerated. Any driver, car owner or crew member to do so will be considered to have refused Official Request for Inspection and will be subject to immediate disqualification without further discussion. Teams are expected to conduct themselves in a professional manner at all times, including during inspection and while under protest. Any driver or team not directly associated with the team in question who involves them self in a negative manner will also be subject to immediate disqualification. **Warnings may not be issued.**

THE FOREGOING RULES ARE EVERGREEN SPEEDWAY RULES AND FALL UNDER THE HEADING OF LOCAL TRACK RULES AND ARE THEREFORE NOT APPEALABLE TO NASCAR.