



Evergreen Speedway 14405 179th Av SE, Monroe, WA. 98272
(360) 805-6117 • Fax (360) 805-6110 • www.EvergreenSpeedway.com

Driver _____ Car # _____

Drivers Email _____

Address _____ City _____

State _____ Zip _____ Phone _____ Alt Phone _____

Make check payable to: _____ W-9 or Tax ID Must be On File

\$200 Entry before June 11, 2016 (\$250 June 12)\$ _____

Registration includes temporary NASCAR SLM Drivers License if required

Pit Passes

3 Day \$100.00 x _____ \$ _____

2 Day \$80.00 x _____ \$ _____

1 Day \$40.00 x _____ \$ _____

Transponders are required and available for rental. \$20.00 \$ _____

Total \$ _____

VISA/MC/Discover _____ 3 Digit Code _____

Expiration Date _____ Signature _____

Names for Prepaid Pit Pass	
1.	
2.	
3.	
4.	
5.	
6.	
Number of tires:	

Security will be on site Wednesday, Thursday and Friday night.

Tech Declarations

Race Weight: _____ Engine Make & Size: _____

Chassis Builder: _____

Payout: 1st \$25,000 2nd \$10,000 3rd \$6000 4th \$5000 5th \$4000 6th \$3000 7th \$2500 8th \$2400 9th \$2300 10th \$2200 11th \$2000 12th \$1900 13th \$1800 14th \$1700 15th \$1600 16th \$1500 17th \$1300 18th \$1300 19th \$1300 20th \$1300 21st Back \$1200

LCQ: 1st \$2000/\$600 2nd \$1900/\$600 3rd \$1800/\$600 4th \$1700/\$600 5th \$1000 6th \$900 7th Back \$800

ENTRY AND ADVERTISING RELEASE: The undersigned understands and agrees that their name and likeness may be used by Evergreen Speedway, NASCAR and authorized agents in any way, medium, or material to promote, advertise, record, or report this event before, during, and after the event, and do hereby relinquish all rights hereto for these purposes. The undersigned understands and agrees that all decisions made by Evergreen Speedway Officials will be final and without recourse. In the event that this application is terminated, it shall be without restitution of any part of the fee paid with this entry and further, waives any and all rights or claims to any bonus money due prior to termination. The undersigned further waives any and all rights for themselves, their agents and assigns, to institute any action, suits or proceedings, whether at law, or any other action against Evergreen Speedway and its officers, directors, agents and employees for any and all manner or actions, cause and causes of actions, suits, damages, and claims that the undersigned and their heirs, successors, assignees may have now, or at any time in the future may have, arising in any manner from Evergreen Speedway promoted events, excepting Evergreen Speedway's obligation to pay purses, bonuses, and awards as set forth in the Official entry form for Evergreen Speedway promoted events. The undersigned understands and agrees that this constitutes a waiver of any and all claims for personal injury, breach of contract, and any other loss or damage except as expressly provided herein.



Announcer Card

Car # _____

Driver _____ Hometown _____

Engine _____ Chassis _____

Profession _____ Crew Chief _____

Title Sponsors:

- 1.
- 2.

Associate Sponsors:

- 1.
- 2.
- 3.
- 4.

Racing Accomplishments:

- 1.
- 2.
- 3.
- 4.



Wednesday, June 22

12:00 – 5:00 Back Gate Open, Registration Open – No Practice, No Tires, No Tech
Haulers in and unload only. Car numbers and pit stalls will be determined by order of entry.

Thursday, June 23

8:30 AM Registration Open
9:00 Back Gate Opens
10:00 Pit Meeting for tire draw, pit traffic and practice procedures. Tire sales open immediately following
3:00 - 8:00 Practice
7:30 Complimentary dinner

Friday, June 24

8:30 AM Registration Open
9:00 Back Gate Opens
10:00 Late Model Drivers & Spotters Meeting
11:00 Street Stock and Mini Stock Pit Meeting
12:00 Practice
4:30 **Qualifying**
6:30 **Opening Ceremonies**
Street Stock Main Event 50 Laps
Mini Stock Main Event 50 Laps
Qualifying Heats 25 Laps

Saturday, June 25, 2016 Schedule

8:30 AM Registration Open
9:00 Back Gate Opens
10:00 Brief Late Model Drivers Meeting
10:30 Mini & Street Stock Drivers Meeting
11:30 Practice
2:00 Summer Showdown Tech Opens
2:30 Street and Mini Stock Qualifying
3:00 Drivers and Spotters Meeting at Flag Stand
4:00 Last Chance Qualifier 50 Laps
5:00 Mini Stock Main Event 50 Laps
5:45 Street Stock Main Event 50 Laps
6:30 Opening Ceremonies
7:00 Start Your Engines for Summer Showdown 200 Laps

TENTATIVE SCHEDULE – ABOVE EVENTS SUBJECT TO CHANGE



Rules

Please see 2016 Evergreen Speedway weekly racing series rules for safety requirements and general information.

Tires

1. Tire sales will be closed at Evergreen following the Late Model race on June 11. Sales for practice tires will commence Thursday, June 23rd at approx. 10:00 AM.
2. Qualifying and race tires must be purchased at Evergreen Speedway. 8 new and 2 used tires can be checked in and left in impound.
3. Qualifying tires must be used to run the heat race and to start Summer Showdown.
4. New tires can only be taken at the break. All other tire changes must be due to a flat or air coming out. Flat tire changes must be cleared with Evergreen officials or subject to disqualification.
5. Hoosier 3045 on the right and Hoosier 3035 on the left.
6. No tire softening, tire shine or any altering. Any tire violation will be immediate disqualification without pay.
7. 10" maximum steel racing wheels only.
8. No race tires are to leave the facility at any time. Any tires found to have left Evergreen Speedway will be deemed illegal and you will have to buy replacement tires and start at the rear.
9. Tires must be available for inspection at all times.
10. LCQ Transfer cars can install 4 new tires for the start of Showdown and take 4 new at the break.

Weight

1. 2700 GM604 crate engine Factory GM or Cope seal only. 650 cfm carb, no chip required.
2. 2750 GM604 crate engine **with seal** other than Cope. 650 cfm carb, no chip required.
3. 2850 NW Brodix Spec Head
Tour Legal 9:1 with Tour Legal 390 Carb
Cast Iron Head
Unsealed or non-compliant GM604 crate
CT525
SEAL Program Engine (Hamner/McGunegill) Package
Must run specified Carb, Ignition and Rev Limiter set at specified limits. See page 4 of Evergreen Rules

* Other engine combinations must have prior approval.

** Everyone must run the same combination for all events (same engine, carb, spacer, etc.)

Bodies

1. 2004 through current model year Chevrolet, Ford, Dodge and Toyota ABC bodies are standard. Subject to change. Must be stock appearing and mounted in accordance with 2016 ABC rule book. AR Bodies Muscle Car Bodies are legal.
2. No flaring, shaping or contour modifications of body, nose or skirting allowed. No belly pans or streamlining. No down force bodies.
3. The ABC "A" measurement shall be 11½" minimum. Minimum length allowed for the nose, measured from the bottom, leading edge at center up to the hood seam is 20". Maximum flare at wheel opening in front of front wheels (Q) is 83" and opening **must** be cut 90° to the ground.
4. Roof height 47" minimum measured 10" back from the top center of the windshield .
5. Rear quarter panel height 34½" maximum.
6. Rear spoiler 6.5" x 60" maximum. Must be clear Lexan.
7. Roof rails are permitted with a maximum of 1" lip. No other vertical rails allowed. No rear window rails.
8. The officials reserve the right to add weight to nonconforming body measurements.
9. Teams must leave the front fenders for use by series sponsors decal stickers. When supplied, teams are required to use NASCAR decal packs in their designated and mandated position. Decals must be run in order to enter the track. **NO STICKERS, NO PRACTICE.**

Chassis:

1. 101" minimum wheelbase.
2. 67" max tread width at spindle height. Zero tolerance. 69" for stock stub.
3. No weight break for spec shocks.



Race Procedures

1. All drivers meetings are mandatory. Driver and spotter must attend. Failure to attend will result in penalty. Spotters are required and must check in. If your spotter does not check in with the official before any race, start at the back. **You must scan Race Control.** Channel will be posted at the tech trailer. Guaranteed car numbers and pit stalls will be determined by order of entries received. Duplicate car numbers must have a letter. Three digit numbers allowed.
2. Time Trials
 - a. Qualifying order determined by pill draw before Friday practice. Late arrivals qualify first
 - b. Two consecutive timed laps
 - c. Once you have taken the white flag, you have an official time. No re-qualifying
3. Heat Races and Line Up Procedure
 - a. Top finishers from each heat qualify for the top 24 spots in Showdown
 - b. 25-28 will be the fastest 4 by time who did not qualify through heat races. Do not have to run LCQ
 - c. 29-32 will be top 4 from Last Chance Qualifier. Optional. Forfeit the prize money to move up. You will be paid \$600 LCQ Start money in addition to Showdown finish
 - d. 33 & 34 Top 2 Evergreen NWAAS drivers not qualified
 - e. 35 & 36 Provisional from Tri Track, SRL, Pacific Coast, CRA, SSS, RCMS etc. Tie Breaker will go to fastest qualifying time
 - e. Heat races will be straight up by qualifying time
 - f. LCQ Race will line up by heat race finish
4. **START:** All starts will take place at the designated line in turn 4. Once the pace car has pulled off, the leader sets the pace. He can gradually increase speed until the start line or maintain pace car speed. No shot gun starts, no accordion starts, no slowing, weaving or brake checking. No decrease in acceleration once the pace car is off. If you are warned for jumping a start, that will be your only warning for the remainder of the race.
5. On the original start drivers may not pass until they cross the start/finish line. Stay in line. Attempting to pass to the left before the start finish line may result in a stop and go penalty. An attempt will be when the front bumper cover of the rear car aligns inside the rear bumper cover of the car in front.
6. If the Yellow or Red is displayed before the leader has completed one lap, there will be a complete restart. All cars retain their position unless they require assistance or go to the pit. As soon as the leader completes one lap, there will not be a complete restart.
7. **YELLOW FLAG:** Do not race to the Yellow. Hold your position. Cars involved should blend in where it is safe to do so. Discrepancies will be settled going back to the last completed lap. The pace car will pick you up out of turn 4. On a re-start, no passing until the green flag is thrown. Attempting to pass to the left before the start finish line will be a stop and go penalty. **Remain single file until directed by the officials.**
8. If you stop on or near the racing surface to deliberately draw a yellow, two lap stop and go penalty.
9. **RESTARTS:** At about 2 to go, lapped cars will move to the rear of the lead lap cars.
 - a. The first car one lap down when the caution fell will get a 'free pass' around the pace car and get a lap back
 - b. A full green flag lap must be completed for a Free Pass
 - c. No free pass in the last 10 laps of the race or if the designated car is involved in the caution
 - d. First place can go to the inside or outside. Grid up behind.
10. **RED FLAG:** Stop behind the pace car. Pits are closed. Pits will open when the track goes yellow again. Yellow flag laps after a red do not count. A push start when the track returns to yellow after a red flag for a car not involved in the cause of the yellow does not count as assistance. Any car joining the field after the one to go signal has been given must restart at the rear. No Crew members allowed on the track. No working on the car on the track. Driver must stay in the car.
11. **BLACK FLAG:** Come to the pits to consult with the Pit Steward. Failure to pull off the racing surface after being shown a black flag may result in disqualification and loss of purse money.
12. If you cause three unassisted yellow flags or are too far off the pace in the opinion of the officials, you will be black flagged and removed from the race.
13. We will take a break at lap 100. If the track is yellow after lap 95, we will bring you in as soon as the field is organized and under control. You'll have 7 minutes once the last car has made it into the pit. The pace car will be parked in turn 1. After 7 minutes the pace car will pull out for 4 pace laps. After two to go has been given, you'll have to line up at the back.
14. After lap 195, we must have 5 green flag laps. They do not have to be consecutive. Once the white flag has been displayed to the leader, the next flag will be the checkered. If there is a problem, the yellow will come out with the green and it's race to the finish. If the track is blocked after the leader has taken the white flag, the red will come out. There will be one attempt at a Green/White/Checkered. Any subsequent restarts will be with a green and white together then the checkered. All additional laps will be counted and scored.